RepresentThemAll: A Universal Learning Representation of Bug Reports

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Abstract—Deep learning techniques have shown promising performance in automated software maintenance tasks associated with bug reports. Currently, all existing studies learn the customized representation of bug reports for a specific downstream task. Despite early success, training multiple models for multiple downstream tasks faces three issues: complexity, cost, and compatibility, due to the customization, disparity, and uniqueness of these automated approaches. To resolve the above challenges, we propose RepresentThemAll, a pre-trained approach that can learn the universal representation of bug reports and handle multiple downstream tasks. Specifically, RepresentThemAll is a universal bug report framework that is pre-trained with two carefully designed learning objectives: one is the dynamic masked language model and another one is a contrastive learning objective, “find yourself”. We evaluate the performance of RepresentThemAll on four downstream tasks, including duplicate bug report detection, bug report summarization, bug priority prediction, and bug severity prediction. Our experimental results show that RepresentThemAll outperforms all baseline approaches on all considered downstream tasks after well-designed fine-tuning.

I. INTRODUCTION

Over the past decades, researchers have performed massive efforts to automate the process of software maintenance, for improving software development efficiency. Considering that developers generally utilize bug reports to conduct software maintenance activities, researchers thus design a series of automated software maintenance tasks associated with bug reports (ASMT-ABR for short), such as bug priority prediction [1], [2], bug severity prediction [3], [4], duplicate bug report detection [5], [6], and bug report summarization [7], [8].

Current studies mainly use deep learning techniques (i.e., neural networks) to construct their models for ASMT-ABR [2], [5], [6], [9]–[12]. For example, Fang et al. [2] carefully selected five elements in the bug report and concatenated them, then utilized the graph convolutional network [13] to learn the corresponding vector representation and performed automated bug priority prediction. In duplicate bug report detection, Budhiraja et al. [5] combined the textual elements of bug reports (e.g., summary and description) as a single sample and used a word embedding network [14] to learn the semantic representation of each sample. Afterward, they further exploited a deep fully-connected neural network to learn the probability distribution of duplicate and non-duplicate bug reports. Following by Budhiraja et al., He et al. [6] improved the performance of duplicate bug report detection by introducing dual-channel convolutional neural networks [15]. Li et al. combined auto-encoder network and encoder-decoder framework to automatically generate a summary of the bug report according to its description. As for bug localization, DeepLoc [11] utilized a word embedding network to represent words in bug reports and utilized a convolutional neural network to capture semantic features, then automatically locate the buggy file.

Despite the aforementioned studies having obtained early success, they also face an important challenge: existing approaches are designed for a specific ASMT-ABR and they cannot serve for multiple downstream tasks in software maintenance. According to the prior studies [16], [17], there are multiple tasks associated with bug reports in the bug resolution process of software maintenance. However, training multiple models to automate multiple downstream tasks in software maintenance may face three issues: complexity, cost, and compatibility, due to the customization, disparity, and uniqueness of these automated approaches. As indicated in the left Fig. 1, it is a meaningful vision, that is, employing existing approaches to build an automated software maintenance system. From the figure, we can observe that such a system needs to parallelize multiple automated models because of existing approaches’ customization, resulting in a relatively high complexity. Due to the automated approaches’ disparity, we need to conduct targeted pre-processing for bug reports before passing them to the model. The above process appears to be reasonable, but training multiple automated models for multiple ASMT-ABR requires much cost of training resources, storage, and service, and may cause the waste of resources. Additionally, compatibility is a problem in the training pro-
cess caused by the automated approaches’ uniqueness. This is because there may exist version inconsistency or package inconsistency in different approaches, which requires developers’ extra effort to upgrade all source code (e.g., migrate code from PyTorch to TensorFlow). Therefore, the above analysis provokes us to investigate: To what extent, can we use a universal bug report representation to handle multiple ASMT-ABR?

In order to resolve the aforementioned problems, we propose a universal approach that can be used for multiple ASMT-ABR. As illustrated in the right Fig. 1, its core contains two parts: one is a fundamental model to learn the universal representation of bug reports, and another one is the fine-tuning module that applies the learned representation of bug reports for different ASMT-ABR. Hence, the fundamental model needs to be capable enough to learn the context knowledge of bug reports and fully understand them, providing effective semantic representation to the fine-tuning module. To achieve our goal, we build a fundamental model, namely RepresentThemAll, by the combination of the pre-trained language model (PLM) [18]–[20] and contrastive learning [21]–[24]. Specifically, RepresentThemAll first is pre-trained by the dynamic masked language model objective in a self-supervised way, to learn the contextual information of each word in bug reports according to its appearing context. Afterward, we design a siamese network [25] based contrastive learning objective, “find yourself”, to further pre-train RepresentThemAll in a self-supervised way. By contrastive learning pre-training, RepresentThemAll can model the contextual representation of bug reports at the sequence level, which helps learn the semantic differences between bug reports, improving the effect of the subsequent fine-tuning.

After finishing pre-training, we build two different fine-tuning modules: one is designed for classification tasks, such as duplicate bug report detection [6] and bug priority prediction [2], and another one is designed for the generation task, like bug report summarization [7]. For the classification task, we can connect RepresentThemAll with an extra classification layer and perform the corresponding fine-tuning. As for the generation task, we combine RepresentThemAll with the Seq2Seq framework [26], to build an end-to-end generative architecture.

To evaluate the performance of RepresentThemAll, we compare it with the baseline approaches on four ASMT-ABR, i.e., bug report summarization, duplicate bug report detection, bug priority prediction, and bug severity prediction. Specifically, we collected a large-scale bug report dataset that contains more than 250,000 bug reports, then split it into the training set, validation set, and test set according to 80%/10%/10%. We use the training set to pre-train RepresentThemAll. When finishing pre-training, we further utilize the training set to fine-tune RepresentThemAll on bug report summarization, bug priority prediction, and bug severity prediction tasks, then evaluate RepresentThemAll on the validation and test sets. Since duplicate bug report detection requires duplicate/non-duplicate pairs of bug reports to perform the experiments, we thus conduct all the relevant experiments on the Open Office dataset released by Lazar et al. [27]. The experimental results show that RepresentThemAll achieves state-of-the-art results among all four tasks. Moreover, we also compare RepresentThemAll with other PLMs, and experimental results demonstrate that RepresentThemAll is more effective for ASMT-ABR.

To sum up, we make the following contributions:

- We propose RepresentThemAll, a novel and fundamental approach that is pre-trained by the dynamic masked language model and contrastive learning objectives in a self-supervised way, it thus can learn the universal representation of bug reports.
- Pre-trained RepresentThemAll can be applied to downstream tasks in software maintenance (i.e., ASMT-ABR) by supervised fine-tuning. To our knowledge, we are the first to design an approach that can serve multiple downstream tasks in software maintenance.
- We evaluate RepresentThemAll on four downstream tasks and the experimental results show that it achieves state-of-the-art results on all considered tasks.
- Data Availability. We release pre-trained RepresentThemAll in Hugging Face Transformers\(^1\). Besides, we introduce how to fine-tune RepresentThemAll by some executable examples in our GitHub repository\(^2\).

Paper Organization. The remainder of this paper is organized as follows. Section II describes the background and related work. Section III elaborates on the framework of the proposed RepresentThemAll. Section IV introduces the experimental setup, including research questions, dataset, baselines, evaluation metrics, and experimental environment. Section V presents the experimental results and analysis. Section VI discusses the open questions as well as threats to validity. Finally, Section VII concludes this paper and points out the future directions.

II. BACKGROUND AND RELATED WORK

A. Bug Reports

A bug report is a specific report that contains information about what is wrong and where developers should fix the given bug, which is submitted to bug tracking systems (e.g., Bugzilla, JIRA) by users or developers and is beneficial for software maintenance. Considering the circle of the software maintenance [16], bug reports have the potential to improve the efficiency of developers when tackling a newly reported bug. For example, bug severity and priority in bug reports [2], [28] can reduce the time cost of bug assignment while bug localization tools [29]–[31] can reduce the time of bug fixing. As shown in Fig. 2, a bug report is composed of multiple elements, such as Summary, Description, Comment, Priority, and Severity. Generally, many studies [1], [2], [32] tend to use

\(^1\)https://huggingface.co/Colorful/RTA

\(^2\)https://github.com/ICSE-2023/RepresentThemALL
B. Contrastive Learning

The core concept of contrastive learning [33] is to learn a representation that can pull semantically similar sentences together and push the semantically dissimilar sentences apart. Contrastive learning training thus can enable the model to fully learn the semantic difference between sentences. Suppose that there is a set of paired sentences \( S = \{(s_i, s'_i)\}_{i=1}^N \), where \( s_i \) and \( s'_i \) are semantically similar sentence pair. Following the contrastive learning framework proposed by Chen et al. [21], the training objective in contrastive learning can be defined as follows:

\[
\ell_i = -\log \frac{e^{\text{sim}(r_i, r'_i)}}{\sum_{j=1}^{N} e^{\text{sim}(r_i, r'_j)}}
\]

where \( r_i \) and \( r'_i \) are the representation of \( s_i \) and \( s'_i, \) \( \text{sim}(a, b) \) is the cosine similarity \( \frac{a \cdot b}{|a||b|} \), and \( N \) is the batch size. For a sentence pair in the batch, its negative samples are other sentence pairs in this batch.

C. Related Work

a) ASMT-ABR: INSpect [28] leveraged BM25F method to find top-\( k \) nearest neighbors of a newly submitted bug report in historical labeled bug reports, then used these \( k \) nearest neighbors to automatically predict the severity for the new bug. DRONE is the first NN-based model to achieve automated bug priority prediction. DWEN [5] can be used to detect duplicate bug reports by measuring their semantic similarity. Additionally, DeepSum [7] is an NN-based tool that can automatically generate titles for bug reports, and DemIBud [34] can detect miss information (e.g., expected behavior and steps to reproduce) in bug descriptions. Bug reports can also be used in fixer recommendation [35], bug localization [30], and program repair [36]. Wu et al. proposed ST-DGNN, which combines joint random walks and graph neural network, and can automatically recommend suitable fixers for new bugs. Xiao et al. [11] proposed DeepLoc which performs bug localization by learning semantic information of bug reports. Koyuncu et al. [37] proposed iFixR, which is a bug report driven program repair tool.

The above approaches learn the customized representation of bug reports and solve a specific ASMT-ABR. By contrast, RepresentThemAll aims to learn the universal represen-
tation of bug reports and handle multiple ASMT-ABR by connecting the fine-tuning module.

b) PLMs in Software Engineering Field: As the success of PLMs in the natural language processing (NLP) community, PLMs have been widely utilized in the software engineering field. For example, Alon et al. [38] proposed a structured language model of code, which is pre-trained on paths of the abstract syntax tree and performs the arbitrary code completion for Java and C# code. Feng et al. [19] proposed CodeBERT, which is pre-trained on CodeSearchNet Corpus [39] and can be fine-tuned for code related tasks, e.g., code search [40], [41] and code summarization [42], [43]. PLMs are also used to perform program repairs. For instance, Jiang et al. [44] proposed CURE, a code-aware model for automatic program repair. Before training CURE on the dataset of program repair, they first pre-trained it on a large-scale software corpus to learn general contextual representation for code, their model thus achieved state-of-the-art results.

c) PLMs Related to Bug Report: Ardimento et al. [45] predicted bug-fixing time by directly fine-tuning BERT on their dataset. Li et al. [46] proposed ARB-BERT, which performs aging-related bug report classification by fine-tuning BERT. Except for the above two tasks, Isotani et al. [12] detected duplicate bug reports by fine-tuning Sentence-BERT. Bo et al. [47] achieved automatically bug question answering by fine-tuning BERT on their collected dataset. Henao et al. [48] proposed M-BERT, which is fine-tuned on BERT and effectively distinguishes feature requests and bug reports in user comments.

Different from the above approaches that only fine-tune the existing PLMs in the NLP field for a specific ASMT-ABR, RepresentThemAll is pre-trained on the bug report corpus to learn the universal representation of bug reports, serving multiple ASMT-ABR. In detail, it can be applied for different ASMT-ABR by connecting with suitable fine-tuning modules.

III. APPROACH

In this section, we first introduce how we perform text encoding for bug reports. Then, we describe the pipeline of RepresentThemAll, which can be seen in the right of Fig. 1. Specifically, it includes input & output representation, model architecture, dynamic masked language model, contrastive learning model, and fine-tuning process.

A. Text Encoding

Before feeding the input to RepresentThemAll, we need to build a vocabulary and use it to perform the text encoding to bug reports, transforming them into a set of numerical sequences. Following the literature [49], we use Byte-level BPE (BBPE) to build the vocabulary. BBPE uses UTF-8 byte n-grams to encode the text, by which a sentence is encoded into a set of byte n-grams. Considering that UTF-8 encoding contains 256 basic bytes, BBPE vocabulary has no OOV tokens. There are other methods to build vocabulary. For example, a simple method for building the vocabulary is to count the unique words in the training corpus (word-level vocabulary), but it may produce a large vocabulary and cannot solve the out-of-vocabulary (OOV) problem [50]. The former may affect the learning ability of neural networks because the large vocabulary causes the data-sparse problem [51], and the latter limits the generalizability of the model since words in other corpora may not appear in the built vocabulary. Instead of building a word-level vocabulary, Sennrich et al. [50] proposed byte-pair encoding (BPE), decomposing words into a set of character n-grams (subword units) and building subword-level vocabulary, and the OOV words can be represented by the combination of subword units.

BPE can alleviate the OOV problem, however, Unicode characters may account for a sizeable portion of BPE vocabulary when modeling large and diverse corpora [49], [52], which affects the performance of model learning. In contrast, Unicode characters can be encoded into 1-4 bytes by BBPE. Hence, BBPE is able to effectively control the level of the rare word decomposition and symbol sharing across different languages [49]. This helps us build the vocabulary for bug reports since they contain both natural language and code, owning more Unicode characters.

B. Input and Output Representation

To facilitate the use of RepresentThemAll, we insert two tokens into each bug report sequence, namely $S = \{[CLS], w_1, w_2, ..., w_n, [EOS]\}$, where $n$ is the length of the bug report sequence. [CLS] is a special token in front of the bug report sequence and we regard its final state representation as the aggregated sequence representation that contains the semantic information of the whole bug report, which can be used in classification tasks or contrastive learning training. For each bug report sequence, we obtain its input representation by summing up the corresponding word embedding [14] and position embedding [53]. In the word embedding, we utilize a lookup table $E_w \in \mathbb{R}^{d_e \times |V|}$ to map each token in $S$ into a vector $e_w \in \mathbb{R}^{d_e}$, where $d_e$ is the embedding dimension and $|V|$ is the vocabulary size. In the position embedding, we use another lookup table $E_p \in \mathbb{R}^{d_e \times L}$ to map the ordinal position of each token in $S$ into a vector $p_x \in \mathbb{R}^L$, where $L$ is the max length of the sequence. Therefore, the input representation of $S$ can be computed as follows:

$$S_i = E_w(S) + E_p(S).$$  (2)

The output representation of RepresentThemAll contains two parts: 1) the universal contextual representation of each token in the bug report sequence; 2) the contextual representation of [CLS].

C. Model Architecture

The model architecture of RepresentThemAll is stacked with 12 bidirectional Transformer encoder layers [53]. As shown in Fig. 3, it is one Transformer encoder layer, which is mainly constructed by a multi-head self-attention network and a feed-forward network (FFN). Specifically, the input representation $S_i$ is projected into $Q$, $K$, and $V$ vectors.
by three individual and learned linear projections, which are shown as follows:

\[ Q = S_i W^Q, K = S_i W^K, V = S_i W^V, \]

where \( Q, K, \) and \( V \in \mathbb{R}^{d_e} \). Then, we can compute the output of the self-attention network (SAN) as:

\[ \text{SAN}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_e}}\right). \]

To obtain the output of multi-head SAN, we can repeat the Eq. 3 and Eq. 4 \( h \) times with different linear projections. In this situation, \( h \) is the number of attention heads, and we denote the dimension of \( Q, K, \) and \( V \) as \( d_q, d_k, \) and \( d_v \), all of whom are equal to \( d_e/h \). Hence, the output of multi-head SAN is computed as follows:

\[ O_M = \text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1, ..., \text{head}_h)W^O, \]

where Concat is a concatenation operation and the projection \( W^O \in \mathbb{R}^{hd_e \times d_e} \). head\(_h\) is calculated as follows:

\[ \text{head}_h = \text{SAN}(S_i W^Q_h, S_i W^K_h, S_i W^V_h), \]

where the projections \( W^Q_h \in \mathbb{R}^{d_e \times d_q}, W^K_h \in \mathbb{R}^{d_e \times d_k}, \) and \( W^V_h \in \mathbb{R}^{d_e \times d_v} \). Afterward, we employ a residual connection [54] to the multi-head SAN, followed by a layer normalization [55], which can be expressed as:

\[ O_N = \text{LayerNorm}(\text{inputs} + O_M) \]

where \( O_N \) is the output of the normalization layer. Next, the normalization layer is followed by a fully connected FFN, which includes two linear projections and a ReLU activation function. The output of FFN is computed as follows:

\[ O_F = \text{ReLU}(O_NW_1)W_2 + b_2, \]

where parameter matrices \( W_1 \in \mathbb{R}^{d_e \times d_{ff}} \) and \( W_2 \in \mathbb{R}^{d_{ff} \times d_e} \). \( d_{ff} \) is equal to \( 4d_e \). Finally, the output of the encoder layer can be expressed as follows:

\[ \text{outputs} = \text{LayerNorm}(O_N + O_F) \]

**D. Dynamic Masked Language Model**

Fig. 4 gives a pipeline of RepresentThemAll pre-trained with the masked language model objective. Given a bug report sequence \( S \) as the input, we first select a random set of tokens in \( S \) to mask out. Specifically, we replace these tokens with a special \([\text{MASK}]\) token. Following BERT [18], we select 15% of the tokens in \( S \) to mask out by replacing them with the following three ways:

- the \([\text{MASK}]\) token with the 80% probability;
- a random token with the 10% probability;
- the unchanged token with the 10% probability.

Considering that our dataset is still small (compared with the pre-trained corpus in NLP community), following RoBERTa [52], we take a dynamic masking strategy to mask each bug report 10 times so that each bug report is masked in 10 different ways. In other words, we expand the original training set 10 times in the pre-training stage, which helps RepresentThemAll fully learn the contextual information of every token in bug reports.

When feeding the input to RepresentThemAll, we present an objective to train it, called dynamic masked language modeling. It enables RepresentThemAll to predict the original token from the masked token according to its context. Different from the standard autoregressive language model [56] that predicts the next token by the current context (its left context), the dynamic masked language model enables the model to predict the masked token by its left and right
context, learning the comprehensive contextual information. The dynamic masked language model objective is formulated by maximizing the following log-likelihood:

$$\mathcal{L}_{DMLM}(\theta) = \sum_{i \in P} -\log p(w_i|\hat{S})$$, \hspace{1cm} (10)$$

where the probability \( p \) is modeled by \( \text{RepresentThemAll} \), \( P \) is a set of positions of masked tokens, \( w_i \) is the masked word, and \( \hat{S} \) is the rest words.

**Pre-training Detail** In this work, we denote the number of layers (i.e., Transformer encoder layer) as \( L \). Following the previous work [52], the hyperparameter setting of \( \text{RepresentThemAll} \) is: \( L = 12, d_k = 768, h = 12, d_{ff} = 3072, d_q, d_k, d_v = 64 \). We utilize Adam [57] with a learning rate of \( 5e-5 \), \( \beta_1 = 0.9, \beta_2 = 0.98 \), L2 weight decay of 0.01, and a linear decay of the learning rate, to optimize \( \text{RepresentThemAll} \). We use dropout probability of 0.1 on all layers to avoid overfitting. We train \( \text{RepresentThemAll} \) with a batch size of 16 bug report sequences whose max length is 512 for about 270,000 steps, which is equal to 20 epochs. We evaluate \( \text{RepresentThemAll} \) every 10K on the validation set and keep the best checkpoint for the subsequent pre-training. We use the weight of RoBERTa [52] to initialize \( \text{RepresentThemAll} \), which is the same as CodeBERT [19] and BioBERT [58].

**E. Siamese Network Based Contrastive Learning**

When finishing the above-mentioned pre-training, we further pre-train \( \text{RepresentThemAll} \) with our built contrastive learning objective, called “find yourself”. The goal of “find yourself” is to let \( \text{RepresentThemAll} \) predict the input bug report itself from a set of negative instances. According to the introduction of contrastive learning (we described it in Section II-B), for each bug report, we need to build positive and negative instances for it. Since we use the mini-batch method to train the neural models, the bug reports in a batch are negative instances of each other. The remaining problem is how to build the positive instance, which is also the core problem of contrastive learning.

According to our observation, the vanilla Transformer encoder layer uses dropout twice: one is placed on the multi-head self-attention network layer and another one is placed on the feed-forward network layer. Considering that dropout works by randomly masking some neural units, we pass a bug report to the \( \text{RepresentThemAll} \) twice, by which we can obtain two different but semantically similar representations of the bug report and they are the positive instances of each other. As shown in Fig. 5, we achieve the above process by designing a siamese \( \text{RepresentThemAll} \) network with shared parameters. We pass the same batch of bug reports \( S \) to each \( \text{RepresentThemAll} \), and get the corresponding representations:

$$R^d = \text{RTA}(S; d), R^{d'} = \text{RTA}(S; d')$$ \hspace{1cm} (11)$$

where \( \text{RTA} \) is \( \text{RepresentThemAll} \), and \((d, d')\) are different dropout masks. Then, the training objective of “find yourself” is:

$$\ell = \sum_{r^d_i \in R^d} -\log \frac{e^{\text{sim}(r^d_i, r^{d'}_j)}}{\sum_{r^{d'}_j \in R^{d'}} e^{\text{sim}(r^d_i, r^{d'}_j)}}, j \neq i$$ \hspace{1cm} (12)$$

where \( r^d_i \) is the positive instance of \( r^d_i \) and \( r^{d'}_j \) is its negative instance. For a batch with size \( N \), each bug report in it has \( N - 1 \) negative instances. Therefore, “find yourself” lets the siamese \( \text{RepresentThemAll} \) network find the input bug report itself from \( N - 1 \) negative instances.

**Pre-training Detail** All settings are the same as pre-training \( \text{RepresentThemAll} \) with the dynamic masked language model except we change the training epoch to 3 and batch size to 64. Additionally, we evaluate \( \text{RepresentThemAll} \) per 1K steps on the validation set and keep the best checkpoint for the subsequent fine-tuning.

**F. Fine-tuning \( \text{RepresentThemAll} \)**

We group all ASMT-ABR into two categories: classification and generation. Fig. 6 shows how to fine-tune \( \text{RepresentThemAll} \) for the classification and generation tasks. For the classification task, we add a classification layer to \( \text{RepresentThemAll} \), which can be seen in Fig. 6(a). For each task, we simply pass the task-specific inputs into
the whole model and fine-tune all the parameters. In the
duplicate bug report detection task, for example, we pass the
pair of bug reports into the RepresentThemAll, getting the
representation of each bug report. Then, the classification
layer predicts whether these two bug reports are duplicate.
For the generation task, we put RepresentThemAll into
the seq2seq framework, building an encoder-decoder network.
For each task, we simply plug the task-specific inputs into
the whole model and fine-tune all the parameters end-to-end.
Taking the bug report summarization task as an example, we
pass the bug description into the encoder, then the decoder
outputs the bug report title.

IV. EXPERIMENTAL SETUPS

A. Research Questions

RQ1: How effective is RepresentThemAll when
compared to (1) the baseline approaches in the class-
ification task, and (2) the baseline approaches in the
generation task?

To resolve the produced issues (i.e., complexity, cost,
and compatibility) of training multiple models for multi-
ple downstream tasks in software maintenance, we pro-
pose a universal approach, RepresentThemAll, to handle
multiple downstream tasks. In RQ1, we explore whether
RepresentThemAll can replace multiple existing ap-
proaches to serve multiple downstream tasks, by retrieving
its effectiveness and usability. We thus choose three classification
tasks and one generation task, including duplicate bug report
detection, bug priority prediction, bug severity prediction, and
bug report summarization. For duplicate bug report detection,
we pass the pair of bug reports to RepresentThemAll, then
the model predicts whether these two bug reports are duplicate.
For bug priority and severity predictions, we pass the bug
report to RepresentThemAll, and then it outputs the bug
report’s priority or severity. As for bug report summarization,
we input the bug description to RepresentThemAll, then
gain the bug report title.

RQ2: How effective is RepresentThemAll when
compared to other pre-trained language models on four
downstream tasks?

Considering that RepresentThemAll is pre-trained with
the dynamic masked language model and “find yourself” objec-
tives, we think that it is necessary to compare it with other
pre-trained language models, to further verify its effectiveness.
In RQ2, therefore, we mainly compare RepresentThemAll
with some famous pre-trained language models, retrieving its
context-learning capabilities.

RQ3: How does “find yourself” objective contribute to
the performance of RepresentThemAll?

In this work, we design a new contrastive learning ob-
jective, “find yourself” and utilize it to further pre-train
RepresentThemAll, for learning the semantic difference
between bug reports. In order to explore the im-
portance of “find yourself” objective, we conduct an ablation
study on all downstream tasks. We first remove “find your-
self” objective and pre-train RepresentThemAll from
scratch, then fine-tune the pre-trained RepresentThemAll
on all downstream tasks. Afterward, we also explore how
dropout rate affects “find yourself” objective. Specifically,
we use “find yourself” objective with different dropout
rates, e.g., \{0.0, 0.1, 0.2, 0.3, 0.4, 0.5, 0.6, 0.7\}, to pre-train
RepresentThemAll, then conduct statistics on fine-tuning
results on all downstream tasks.

B. Dataset

We collect bug reports from four open-source repositories of
Bugzilla, i.e., Mozilla, Eclipse, Netbeans, and GNU compiler
collection (GCC). Specifically, we have collected 275,639 bug
investigation, the Description and Summary of bug reports
are used as the inputs in most ASMT-ABR [1], [2], [59], we
concatenate the textual content of these two elements as a
bug report sequence, in which Summary is the first sentence.
Table I gives statistics of bug reports in each project. Then,
we split 80% of all bug reports into the training set, 10%
of bug reports into the validation set, and the remaining bug
reports into the test set. We first use this dataset to pre-
training RepresentThemAll, then use it to fine-tune pre-
trained RepresentThemAll on bug priority prediction, bug
severity prediction, and bug report summarization. As for the
duplicate bug report detection, we conduct all experiments on
the public Open Office dataset released by Lazar et al. [27],
whose statistics are shown in Table II. In the Open Office
dataset, Lazar et al. pair two bug reports and label them
according to the fact whether they are semantically similar.
In our experiments, we use the training set to perform pre-
training and training, then use the validation and test sets

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\begin{table}[h]
\centering
\caption{The statistics of bug reports in each project.}

<table>
<thead>
<tr>
<th>Project</th>
<th>Number of bug reports</th>
<th>Average Length</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mozilla</td>
<td>112,750</td>
<td>142.61</td>
</tr>
<tr>
<td>Eclipse</td>
<td>106,627</td>
<td>114.13</td>
</tr>
<tr>
<td>Netbeans</td>
<td>23,236</td>
<td>200.15</td>
</tr>
<tr>
<td>GCC</td>
<td>33,026</td>
<td>229.21</td>
</tr>
<tr>
<td>Overall</td>
<td>275,639</td>
<td>171.53</td>
</tr>
</tbody>
</table>
\end{table}

\\

\begin{table}[h]
\centering
\caption{The statistics of Open Office dataset.}

<table>
<thead>
<tr>
<th>Index</th>
<th>Pair of bug reports</th>
<th>Duplicate</th>
<th>Non_duplicate</th>
</tr>
</thead>
<tbody>
<tr>
<td>Training</td>
<td>122,297</td>
<td>89,027</td>
<td>33,270</td>
</tr>
<tr>
<td>Validation</td>
<td>15,287</td>
<td>11,005</td>
<td>4,282</td>
</tr>
<tr>
<td>Test</td>
<td>15,288</td>
<td>11,809</td>
<td>4,199</td>
</tr>
</tbody>
</table>
\end{table}

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to complete the evaluation. We do not conduct general pre-processes (e.g., rare words removal, stop word removal, special symbols removal, etc) for bug reports because BBPE can encode each token in bug reports, which reduces the time cost and improves the generalizability of RepresentThemAll.

C. Baselines and Evaluation Metrics

a) Bug report summarization: Bug report summarization, also known as bug report title generation, is a task that can automatically generate the bug report title from the bug description. Work in this area has generally focused on generating a short natural language title from a given description in the bug report. In this work, we select DeepSum [7], BugSum [8], PRHAN [60], and Transformer [53] as baselines, all of whom are NN-based, RNN-based or SAN-based approaches. We measure all approaches’ performance by composite BLEU (c.B.) [61] and ROUGE-L (R.L.), which are widely in various generations tasks such as code summarization [42], code translation [62], and machine translation [63], to measure the similarity between the sentence generated by models and the gold sentence.

b) Duplicate bug report detection: Duplicate bug report detection can help developers quickly distinguish duplicate bug reports in newly submitted bug reports, reducing their time-consuming. In this work, we choose Siamese [64], DWEN [5], and DC-CNN [6] as baselines, all of whom are built based on NN, RNN, or CNN. We utilize accuracy (A), recall (R), precision (P), and F1-score (F) to measure all approaches’ performance, which is the same as the prior work [6].

c) Bug priority prediction: Bug priority prediction is to automatically predict the bug priority (i.e., P1-P5) for the given bug report. In this work, we select word2vec [14], cPur [32], and PPWGKCN [2] as baselines. We utilize accuracy (A), recall (R), precision (P), F1-score (F), and weighted average (Waavg.) F1-score\(^3\) to measure all approaches’ performance.

d) Bug severity prediction: Similar to bug priority prediction, bug severity prediction can automatically predict the bug severity (i.e., Blocker (B.), Critical (C.), Major (Ma.), Minor (Mi.), and Trivial (T.)) for the given bug report. In this work, we select BSP-QASO [4], DNNSPFP [10], and PPWGKCN [2] as baselines. The evaluation metrics for bug severity prediction are the same as bug priority prediction.

e) Baselines in RQ2: We choose two PLMs in the NLP community, i.e., BERT [18] and RoBERTa [52], and compare RepresentThemAll against them. We also choose CodeBERT [19] and seBERT [65] as another two baselines. The former is a PLM for code-natural language representation and achieves state-of-the-art results on code search [41] and code comment generation [42]. The latter is a domain-specific BERT pre-trained with software engineering data (i.e., Stack Overflow posts, GitHub issues, Jira issues, and GitHub commit messages). For all baselines, we only fine-tune them on the dataset for four downstream tasks.

D. Experimental Environment

We conduct experiments on a server that owns 4x 20-core 2.2GHz Intel Xeon with 512GB memory and utilize 1 NVIDIA Tesla V100 with 32GB memory running on CUDA version 10.2. To implement our model, we use PyTorch [66] V.1.6.0, transformers [67] v.4.17.0, and datasets [68] v.1.17.0 with GPU support. For the baseline approaches whose source code is released, we directly re-run the source code on our dataset; For the baseline approaches whose source code is not provided, we re-implement them according to the corresponding literature and keep all parameter setting constant. We calculate all evaluation metrics by the datasets package and the scikit-learn package.

V. EVALUATION

A. Answer to RQ1: Retrieval Effectiveness

Table III and Table IV compare the performance of RepresentThemAll with the baseline approach in bug report summarization and duplicate bug report detection, respectively. Table V shows the results on bug priority prediction and bug severity prediction.

In bug report summarization, RepresentThemAll outperforms DeepSum, BugSum, PRHAN, and Transformer by large margins in terms of all ROUGE-L metrics (8.47 point to 21.59 point). In terms of composite BLEU, the improvements are 6.40, 4.32, 4.95, and 4.06 points, respectively. DeepSum is the worst performing model, and a potential reason is that the simple fully connected neural network layer cannot learn the contextual information from bug reports. Since the gated recurrent unit can learn partial contextual information, BugSum performs better than DeepSum. Nevertheless, the improvement is limited because the gated recurrent unit is weak at modeling long-range dependency. Transformer is the best baseline approach because self-attention networks can learn contextual information from the textual sequences without considering the distance of tokens in

<table>
<thead>
<tr>
<th>Model</th>
<th>R.1</th>
<th>R.2</th>
<th>R.L</th>
<th>c.B.</th>
</tr>
</thead>
<tbody>
<tr>
<td>DeepSum</td>
<td>17.60</td>
<td>8.05</td>
<td>17.00</td>
<td>3.73</td>
</tr>
<tr>
<td>BugSum</td>
<td>25.91</td>
<td>11.66</td>
<td>24.69</td>
<td>5.81</td>
</tr>
<tr>
<td>PRHAN</td>
<td>23.95</td>
<td>10.71</td>
<td>22.14</td>
<td>5.18</td>
</tr>
<tr>
<td>Transformer</td>
<td>26.76</td>
<td>12.10</td>
<td>24.65</td>
<td>6.07</td>
</tr>
<tr>
<td>RepresentThemAll</td>
<td>39.19</td>
<td>20.57</td>
<td>35.97</td>
<td>10.13</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Index</th>
<th>A (%)</th>
<th>R (%)</th>
<th>P (%)</th>
<th>F (%)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Siamese</td>
<td>83.99</td>
<td>85.86</td>
<td>86.38</td>
<td>86.12</td>
</tr>
<tr>
<td>DWEN</td>
<td>93.04</td>
<td>94.09</td>
<td>93.69</td>
<td>93.99</td>
</tr>
<tr>
<td>DC-CNN</td>
<td>94.29</td>
<td>96.70</td>
<td>93.65</td>
<td>95.15</td>
</tr>
<tr>
<td>RepresentThemAll</td>
<td>97.88</td>
<td>98.54</td>
<td>98.54</td>
<td>98.54</td>
</tr>
</tbody>
</table>

\(^3\) It may result in an F-score that is not between precision and recall. More details can be seen https://scikit-learn.org/stable/modules/generated/sklearn.metrics.precision_recall_fscore_support.html.
In this section, we focus on the prediction of bug priority and severity. We denote "RepresentThemAll" as "RTA".

<table>
<thead>
<tr>
<th>Model</th>
<th>Metric</th>
<th>Bug Priority Prediction</th>
<th>Bug Severity Prediction</th>
</tr>
</thead>
<tbody>
<tr>
<td>RTA</td>
<td>P%</td>
<td>65.11</td>
<td>72.34</td>
</tr>
<tr>
<td></td>
<td>R%</td>
<td>64.72</td>
<td>68.68</td>
</tr>
<tr>
<td></td>
<td>F%</td>
<td>64.87</td>
<td>70.46</td>
</tr>
<tr>
<td></td>
<td>A%</td>
<td>73.49</td>
<td>64.72</td>
</tr>
<tr>
<td>PPWGCN</td>
<td>P%</td>
<td>55.54</td>
<td>60.30</td>
</tr>
<tr>
<td></td>
<td>R%</td>
<td>55.24</td>
<td>64.70</td>
</tr>
<tr>
<td></td>
<td>F%</td>
<td>54.83</td>
<td>62.48</td>
</tr>
<tr>
<td></td>
<td>A%</td>
<td>62.48</td>
<td>55.24</td>
</tr>
<tr>
<td>word2vec</td>
<td>P%</td>
<td>56.28</td>
<td>62.48</td>
</tr>
<tr>
<td></td>
<td>R%</td>
<td>54.18</td>
<td>61.00</td>
</tr>
<tr>
<td></td>
<td>F%</td>
<td>54.12</td>
<td>61.16</td>
</tr>
<tr>
<td></td>
<td>A%</td>
<td>54.12</td>
<td>55.24</td>
</tr>
<tr>
<td>cPur</td>
<td>P%</td>
<td>58.75</td>
<td>63.92</td>
</tr>
<tr>
<td></td>
<td>R%</td>
<td>54.21</td>
<td>63.50</td>
</tr>
<tr>
<td></td>
<td>F%</td>
<td>54.21</td>
<td>63.92</td>
</tr>
<tr>
<td></td>
<td>A%</td>
<td>54.21</td>
<td>54.21</td>
</tr>
</tbody>
</table>

In duplicate bug report detection, RepresentThemAll outperforms Siamese, DWEN, and DC-CNN by 12.42, 4.55, and 3.39 points in terms of F1-score, respectively. In terms of accuracy, the improvements are 13.89, 4.84, and 3.59 points. From Table IV we can observe that each approach achieves relatively high results on the Open Office dataset. Moreover, the performance improvement is positively correlated with the model’s semantics learning ability. Compared with the single-layered neural network used in Siamese, word embedding and deep neural networks can learn more semantic information, which brings performance improvement for DWEN. Similarly, DC-CNN achieves higher results due to the better semantics learning ability of multi-layer dual CNN. As for RepresentThemAll, it is designed by stacking 12 Transformer encoder layers, which can fully learn the global contextual information for each token. Additionally, we conduct an effective pre-training for RepresentThemAll before fine-tuning it, making the model fully understand bug report related knowledge, thus bringing state-of-the-art results.

In bug priority prediction, we focus on weighted average F1-score and accuracy to measure all models. In terms of weighted average F1-score, RepresentThemAll outperforms PPWGCN, word2vec, and cPur by 22.93%, 35.64%, and 30.46%. In terms of accuracy, the improvements are 35.49%, 20.97%, and 14.97%. Diving into the model’s performance on every priority label, we can find that each model has a relatively low F1-score on priority label P4. Particularly, word2vec and cPur can hardly make any effective prediction for bug reports with P4 priority. According to our investigation, we find the potential reason is that P4 is a rare priority label, which causes the label imbalance problem. Since PPWGCN introduces the weighted loss function to alleviate the label imbalance problem, it achieves a 7.87% F1-score on the prediction of P4 priority. As for RepresentThemAll, we further pre-train it with “find yourself” objective when finishing pre-training with the dynamic masked language model, to fully learn the semantic differences between bug reports. As a result, fine-tuned RepresentThemAll achieves the highest F1-score on the prediction of P4 priority and outperforms PPWGCN by 89.07%.

In bug severity prediction, we focus on weighted average F1-score and accuracy to measure all models. In terms of weighted average F1-score, RepresentThemAll outperforms PPWGCN, DNNSPBP, and BSP-QASO by large margins in terms of these two metrics (from 9.48 to 12.31 points). The reason is that, during the pre-training phase, RepresentThemAll has fully learned the semantic difference between bug reports, which helps it distinguish bug reports with different severity in the fine-tuning phase. In addition to the best overall performance, RepresentThemAll also achieves state-of-the-art results in the prediction of each severity label.
The above experimental results show that RepresentThemAll can effectively be applied to multiple downstream tasks. When considering the complexity, RepresentThemAll successfully replaces multiple models and works for multiple downstream tasks, thus RepresentThemAll has a lower complexity when constructing an automated software maintenance system. As for cost, training RepresentThemAll requires less cost than training multiple models since we need not perform repeated training for different tasks, and fine-tuning has a low training cost. Moreover, as we just use one model for different downstream tasks, the compatibility problem generated by using multiple models is not in RepresentThemAll.

Answer to RQ1: As a universal approach, RepresentThemAll can replace existing approaches to handle different downstream tasks in software maintenance.

B. Answer to RQ2: Effectiveness Comparison of Different PLMs

Table VI presents the results of the baseline PLMs on four downstream tasks. Due to the limited space, we focus on two main evaluation metrics to measure each PLM and put the completed results into our GitHub repository.

From Table VI, we find that RepresentThemAll can only deliver slight performance improvement (less than 1 point in terms of F1-score and accuracy) for duplicate bug report detection compared with the baseline PLMs. The reason is that the accuracy and F1-score of all baseline PLMs exceed 96%, so it is difficult to obtain a significant performance improvement. In bug priority predictions, RepresentThemAll outperforms BERT, RoBERTa, CodeBERT, and seBERT by 2.73, 1.98, 2.37, and 2.11 points in terms of weighted average F1-score. In terms of accuracy, the improvements become 3.03, 2.41, 2.74, and 0.71 points. In bug severity prediction, RepresentThemAll outperforms BERT, RoBERTa, CodeBERT, and seBERT by 4.09, 3.87, 3.68, and 4.03 points in terms of weighted average F1-score. In terms of accuracy, the improvements become 4.10, 3.86, 3.82, and 4.11 points. RepresentThemAll brings similar performance to these two tasks since they are both multi-classification tasks with five categories. Besides, the considerable performance gain also supports the effectiveness of two pre-training objectives, especially “find yourself” that lets RepresentThemAll learn the semantic differences between bug reports, which helps the model to identify bug reports with different labels. In bug report summarization, RepresentThemAll brings a noteworthy improvement. Specifically, RepresentThemAll outperforms BERT, RoBERTa, CodeBERT, and seBERT by large margins (3.81 to 12.66 and 1.89 to 9.4) in terms of ROUGE-2 and composite BLEU, respectively. This is because the generation task is more difficult than the classification task and has a higher requirement for the contextual information of bug reports. However, PLMs in other fields do not learn the contextual knowledge of bug reports in the pre-training phase, which cannot be compensated by fine-tuning alone. We fully pre-train RepresentThemAll with two carefully designed pre-training objectives, which help it effectively obtain contextual knowledge of bug reports in the pre-training phase, providing effective enough contextual information to the subsequent fine-tuning.

Answer to RQ2: By comparison with the baseline PLMs, RepresentThemAll can learn the domain knowledge related to bug reports in the pre-training phase, which enables it to gain even better performance on four downstream tasks.

C. Answer to RQ3: Ablation Study

Table VII shows the results of RepresentThemAll on four downstream tasks when we pre-train it from scratch without “find yourself” objective and Fig. 7 presents the results of RepresentThemAll on four downstream tasks when setting different dropout rate for “find yourself” objective.

In Table VII, due to limited space, we focus on ROUGE-2 and composite BLEU to measure models in bug report summarization, F1-score and accuracy to measure models in duplicate bug report detection, and weighted average F1-score and accuracy to measure models in bug priority and severity predictions. Specifically, we can observe that except for duplicate bug report detection, “find yourself” objective can bring at least one point improvement to all downstream tasks, which supports its effectiveness.

In Fig. 7, we focus on ROUGE-1 to measure models in bug report summarization and focus on accuracy to measure models in duplicate bug report detection, bug priority prediction, and bug severity prediction. From the figure, we can find that
as dropout rate increases, “find yourself” can bring continuous performance improvement for RepresentThemAll on four downstream tasks. When dropout rate exceeds 0.2, the performance of RepresentThemAll starts to degrade. As dropout rate reaches 0.7, RepresentThemAll’s performance on all downstream tasks is degraded by more than 10 points. Setting dropout rate to a large value means that the model needs to drop out much contextual information of bug reports. Consequently, the two representations of one bug report generated from the siamese RepresentThemAll network may not be semantically similar again. To better explain the above problem, we take a simple example. There is a sentence “Fading is true while flowering is past.”. We mask half of the words in it twice and the words masked twice cannot be the same:

- [MASK] is [MASK] while [MASK] is past.
- Fading [MASK] true while [MASK] is [MASK].

Although these two masked sentences are identical, it is hard for us to regard them as semantically similar sentences. Therefore, a high dropout rate means that when pre-training RepresentThemAll with “find yourself” objective, it is difficult to find the input bug report itself from a set of negative bug reports, which severely hurts the model’s representation learning ability. Additionally, the generation task is more sensitive to the dropout rate since our model performs no effect when the dropout rate reaches 0.4. This is because the generation task has a higher requirement of context learning ability for the model, while a high dropout rate may significantly impair the context modeling ability of the model due to introducing a large noise.

VI. THREATS TO VALIDITY

The conclusion of this paper suffers from several threats to validity. A key threat to the internal validity is the hyperparameter setting we used to pre-train and fine-tune RepresentThemAll. A mitigating factor is that most parameters in the pre-training and fine-tuning phases were reported in other prior reputable literature as recommended or optimal [18], [52], and we also perform a study on other important parameters.

A threat to the external validity is that we only use bug reports from the Bugzilla platform to conduct our experiments. Actually, there are some other bug tracking systems, like Trac4, thus we cannot make sure that RepresentThemAll still performs well if we use bug reports from these platforms. A mitigating factor is that bug reports in these platforms also contain the Summary and Description elements, and we only use the textual information from these two elements to pre-train and fine-tune RepresentThemAll.

VII. CONCLUSION

In this paper, we propose RepresentThemAll, which can learn the universal representation of bug reports, serving multiple software maintenance tasks associated with bug reports. To learn effective representation for fine-tuning, we construct RepresentThemAll by stacking multiple Transformer encoder layers and pre-train it with two carefully designed objectives: dynamic masked language model and “find yourself”. We evaluate RepresentThemAll by fine-tuning it on four software maintenance tasks associated with bug reports. The results show that RepresentThemAll outperforms all baseline approaches on these four downstream tasks. We also demonstrate that RepresentThemAll is more effective than PLMs in other fields for software maintenance tasks associated with bug reports. In the future, we plan to develop a RepresentThemAll based software maintenance system that simultaneously serves multiple tasks.

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4https://trac.edgewall.org/


